



MD.FARZINE HOSSEN

SOFTWARE ENGINEERING STUDENT

CONTACT INFO

- 01793834474
- alfezafarzine@gmail.com
- Website
- Facebook
- LinkedIn
- Github
- SUST, Sylhet

SKILLS

PROGRAMMING LANGUAGE

C, C++, Java, Dart, Javascript, C#, Python

FRONTEND

HTML, CSS, Flutter

BACKEND

Firebase, Node.js, MySQL, Postman

CLOUD TECHNOLOGY

Docker

OTHER TOOLS

Figma, Unity

LANGUAGES

Bangla Native
English Fluent
Hindi Conversational

REFERENCES

Fazle Rabbi Rakib
Lecturer, SUST
 01521560213
 rakib-iict@sust.edu

Download Resume

ABOUT ME

I am a Software Engineering Student at Shahjalal University of Science and Technology. I am passionate about learning new technologies and implementing them in real life. I am a fast learner and I love to work in a team. I am also a good problem solver and I love to solve real life problems using technology.

INTEREST

- CODING
- GAMMING
- Movies
- Traveling

EXPERIENCE

SWE-350 PROJECT

2024-2024

BENGALI AI

2023-2023

EDUCATION

UNIVERSITY

2020-2025

COLLEGE

2018-2020

SCHOOL

2012-2018

PROJECTS

WASTE MANAGEMENT & RECYCLE APPLICATION

Here we tried to automate the municipal and integrated several service

3D CAR GAME

To know about Unity game engine, i make this fun project

PORTFOLIO WEBSITE

My personal website where you can learn more about me.

VIRTUAL ASSISTANT

Developed versatile AI assistant app, integrating AI capabilities for a range of tasks, enhancing user experience

DATABASE DESIGNER AND DEVELOPER

Developed SUST Student Association Management system, front-end with HTML, CSS, JavaScript, and back-end with JavaScript and MySQL.

DATA ANNOTATION

Exciting journey learning AI, annotated data, and trained systems, fostering a deeper understanding of artificial intelligence.

SHAHJALAL UNIVERSITY OF SCIENCE AND TECHNOLOGY

Software Engineering major at SUST. Adept in competitions, thrive in group projects. Committed to innovation, continuous learning, and impact.

CONTONMENT PUBLIC SCHOOL AND COLLEGE, RANGPUR

CPSCR, Enriching journey, excelling in academics, active in extracurriculars and creating memories.

KHAMAR DASHLIA ADARSHA HIGH SCHOOL

Alumnus of Khamar Doshlia Adarsha High School, Naldangga. Active learner, contributed to school activities.

EVENT MANAGEMENT WEB APPLICATION PROTOTYPE

Executed Figma web design project for coursework

BRICK BREAKER

In OOP lab course, we made this game in Java as a group project

GOLF GAME

Course Project, simple console game, used SFML library

SNAKE GAME

Simple console snake game, used graphics.h library